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lt;div>Viewed from a top-down perspective, each player controls a "snake
" with a fixed starting position. The "head" of the snake continu
ally moves forward, unable to stop, growing ever longer. It must be steered left
, right, up, and down to avoid hitting walls and the body of either snake.</d
iv></div></div></div></div><div></div>&lt
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.wikipedia : wiki : Snake_(video_game_genre)</div></a&gt
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ttom:12px;padding-top:0px"><div><div><div><div>&
lt;div><div><div>The first known personal computer version of Sna
ke, titled Worm, was programmed in 1978 by P. <span&
gt;Trefonas from the USA on the TRS-80 computer, and published by C
LOAD magazine in the same year. This was followed shortly afterwards with versio
ns from the same author for the Commodore PET and Apple II computers.</div&gt
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gt;<a data-ved="2ahUKEwjMtNnj4cuDAxVTLkQIHdeoBQkQFnoECAEQDQ" href=&
quot;{href}"><div>Snake (video game) - Enc
yclopedia Gamia Archive Wiki - Fandom</div><s
pan><div>gamia-archive.fandom : wiki : Snake_(video_game)</div>
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/div></div></div></div>
<p>g, a partir do roteiro escrito por Lee Hall e Richard Curtis. É ba
seado no romance de</p>
<p>chael Morpurgo de 1982, □□£ de mesmo nome e0 0 bet365adaptação
de 2007. Warhorse (filme) □□□</p>
<p>dia, enciclopédia livre : wiki War_Horse_(filme), War Knight Dart
moor □□£ Filming</p>
<p>n A paisagem rochosa e colinas</p>
<p>Em</p>