jogos online de tiro

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lt;div>Viewed from a top-down perspective, each player controls a "snake
" with a fixed starting position. The "head" of the snake continu
ally moves forward, unable to stop, growing ever longer. It must be steered left
, right, up, and down to avoid hitting walls and the body of either snake.</d
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.wikipedia : wiki : Snake_(video_game_genre)</div></a&gt
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t;div><div><div><div>The first known personal computer vers
ion of Snake, titled Worm, was programmed in 1978 by P.
Trefonas from the USA on the TRS-80 computer, and publ
ished by CLOAD magazine in the same year. This was followed shortly afterwards w
ith versions from the same author for the Commodore PET and Apple II computers.&
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t;/div></div></div></div><div>
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