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If you are a COD player, you already know the fact that COD Mobile has two main modes which are [multiplayer \(MP\)](#) and [battle royale \(BR\)](#). BR matches were first introduced in order to keep leaderboard players busy running so many 20-minute BR matches to grind up so fast and level up.

[Call of Duty Mobile - The Ultimate Guide to Multiplayer - GameLoop](#) : [blog](#) : [guides](#) : [call-of-duty-mobile-the-ultimate-gu...](#)

[Battle royale game - Wikipedia](#) : [en.wikipedia](#) : [wiki](#) : [Battle_royale_game](#)

Sledgehammer Games, Inc. is an American video game developer company formed in 2009 by Glen Schofield and Michael Condrey. The pair formerly worked at Visceral Games and are responsible for the creation of Dead Space. The company is based in Foster City, California.[5] The studio has developed and co-developed various video games in the Call of Duty series.

History [edit] Sledgehammer Games co-founders Schofield and Condrey worked together at Electronic Arts in 2005 on 007: From Russia with Love, with Condrey as director and Schofield executive producer. The collaboration carried forward to Dead Spa